

3 on 3 Rules

The following rules are for the benefit of all 3on3 participants:

Section I: Game Play Rules

1. There is no INTENTIONAL BODY CHECKING allowed in the 3on3 League.
2. All 3on3 games are running time – period lengths are 3 X 18 minutes
3. ICINGS are **not called** in games.
4. TWO-LINE PASSES are **not called**.
5. TAG UP OFF-SIDES - when players are offside, all must clear the offensive zone to the neutral zone before re-attacking in the offensive zone (Referee will coach the offending team out of the zone).
6. Face-offs occur at the beginning of each period at center ice.
7. Teams in all divisions will switch ends at the end of each period.
8. Line Changes: Line changes will be done **“on the fly”** – no buzzer system.
9. **Scoring** – A two-goal per period rule is in effect. No individual player can score more than two goals in each period. Timekeepers will track all scorers and post player number in the timekeeper’s box. If a player scores a 3rd goal in any period, the goal will not count.
 - i) When a player has two goals in a period, and is awarded a penalty shot – if this player scores on the penalty shot, the goal will count. Timekeepers will keep track of all goals scored on penalty shots.
 - ii) If a team is **BEHIND BY THREE OR MORE GOALS**, then all players are allowed to score – no limitations on goals per period (unless the gap is again closed to less than three goals behind).
10. **Change of possession** –
 - i) **OUT OF PLAY** – When the puck goes out of play, the team not responsible for the stoppage in play will be awarded the puck. A minimum of ten feet of clearance shall be given to resume play. No face-off will occur.
 - ii) **GOAL SCORED** – When a goal is scored, the scoring team is required to retreat back to the BLUE LINE until the puck is brought forward to the blue line by the team scored upon. If the scoring team INTENTIONALLY touches the puck prior to clearing the blue line, a penalty shot will be awarded. A team clearing the puck after being scored upon has only 10 seconds to proceed past the blue line, or a delay of game penalty will be called.
 - iii) **GOALIE FREEZES PUCK** – The goalie has 10 seconds to get rid of the puck. If the goalie hangs onto the puck for more than 10 seconds a delay of game penalty may be assessed. The attacking team is required to clear the hash marks on the face-off circles until the puck is played forward. If the attacking team intentionally touches the puck prior to the other team advancing forward, a penalty shot will be awarded.
11. **Timeouts** – no timeouts will be awarded during the regular season.
12. **Pulled Goalie** – Teams may pull their goalie for an extra attacker only in the LAST 3 MINUTES of a game, or on delayed penalty calls.
13. **Goalies** cannot play the puck past the blue line.

14. There will be no overtime during the season. Games will end in a tie at the end of the third period.

15. All suspensions will be issued at the discretion of the league Director

Section II – Roster and Eligibility Rules

1. No more than 11 skaters and 1 goalie can be dressed for any given game – no exceptions.

2. A team must have a minimum of 5 players dressed for a game to avoid default.

3. No more than 4 coaches/parents may be behind the bench at any time.

4. All coaches are required to make every effort to ensure EQUAL ICE TIME for all 3on3 participants.

5. Every 3on3 participant must have filled out a registration/waiver form (including parent's signature) prior to the first game.

6. **SUBSTITUTION RULE – PLAYERS** - You may register spares at any time. To officially register your substitute players, please complete a insurance form. **All newly registered spares must report to the director prior first game.** Under no circumstances can a player that is not registered play in the 3 on 3 League. (There is a \$25 nominal fee charged for each individual substitute player, \$10 per game for player already registered in the league)

7. **SUBSTITUTION RULE – GOALIES** - In the event that a goalie is going to be absent, the coach must find a suitable replacement. The team will be granted permission to bring in a new goalie, such goalie's parent or guardian must complete a insurance form prior to going on the ice. If a waiver is not signed, the game will result in a default. An individual substitute goalie fee of \$20 per game. Any fulltime goalie that is registered in the league no fee will apply. If the team fails to find a substitute goalie, teams may play with 4 skaters – one of these players must be assigned to playing behind their blue line. The extra player should not stay in net as they are not properly protected to do so.

8. Under no circumstances can a player who is not registered on a team play in the 3on3. Failure to abide by this rule will result in a game default and possible further action at the discretion of league director.

9. It is the coach's responsibility to ensure that attendance is reflected accurately on the game sheet, and that the jersey numbers are accurate. Players absent **MUST** be crossed off the game sheet. When using a substitute player (working within the rules), the substitute player's full name **MUST** be written clearly (along with their player number) with the letters "SP" (for substitute player) beside their name. Teams whose coach fails to comply will receive a bench minor for delay of game.

10. If a team entry is carrying a spare player(s), this player's guardian must have completed and signed a waiver form before the player steps on the ice.

Section III – Penalties

1. All minor penalties will result in a penalty shot.

2. Any individual receiving 3 minor penalties in one game will receive a game ejection. The player may also receive a suspension for the following game if this is a consistent problem.

3. Coincidental minor penalties will result in no penalty shots for either team – but the

timekeeper will mark this penalty down to be counted toward the maximum of 3 minor penalties before receiving a game ejection. Coincidental minor penalties will result in a face-off at centre ice.

4. A major penalty will result in the offending player(s) ejection from the game and two penalty shots being awarded to the opposing team.

5. Any major penalty will be written up on an incident report by the referee and will be reviewed by the league director to determine the length of the suspension for offending players. Under no circumstances will fighting be permitted in 3on3. Expulsion from the league may result. A player suspended or expelled from the league for any reason will not be entitled to any refund or credit.

6. All game ejections in the 3rd period will be reviewed by league director.

7. In the event that there is no goalie on a team and a penalty is called against that team, the goal will automatically be awarded (rather than having a player take a shot on an empty net).

8. If a delayed penalty is called near the end of the game and the clock runs out, and where an additional goal would change the outcome of the game, the penalty shot will be taken.

Penalty Shot Procedure

When a penalty is called, the clock will not stop (all divisions).

Penalty shot must be taken by the player infringed upon (if applicable) and all players on the ice must remain there until the shot is taken.

The player taking the penalty shot will line up at centre ice.

All other players from both teams will line up by the far blue line.

All players will start from a standing position.

Referee will blow the whistle to start play.

No other players on ice can start skating until the player taking the penalty shot has crossed the blue line. Should the player miss the penalty shot, play will continue.

If a goal is scored, players must clear the zone as normal.

9. During the course of the game, the **referee's decision is final**. A **zero tolerance** approach

will be used by the referee towards aggressive and/or abusive coaches, players and spectators. A review of incidents involving inappropriate behavior will be conducted by league director with possible disciplinary actions taken.

Section IV – Other

1. The 3on3 director has the right to waive floods pursuant to timing issues.

2. There is a 3 minute time limit for warm-ups prior to the start of the games.

3. Coaches Report Form – All comments/concerns must be submitted in writing to the Director. Parents must also submit their comments/concerns in writing.

League inquiries can be submitted as follows:

Name: Kamloops Wolves 3 on 3

Email: ken@kamloopswolves.com

4. Code of Conduct – Kamloops Wolves Hockey identifies the standard of behavior that is expected of all 3 on 3 members which, for the purpose of this code includes

players, coaches, volunteers and spectators. Kamloops Wolves is committed to providing an environment in which all individuals are treated with respect. All members shall avoid behavior which brings Kamloops Wolves or the sport of hockey into disrepute, including but not limited to abusive use of alcohol, use of non-medically prescribed drugs and use of alcohol by minors. Members shall refrain from comments or behavior that is disrespectful, offensive, abusive, racist or sexist. In particular, behavior which constitutes harassment or abuse will not be tolerated. Failure to comply with this Code of Conduct may result in disciplinary action.